



HAND SIGNALS

Scaffold & Access Industry Association
400 Admiral Blvd
Kansas City, MO 64106
Ph 816-595-4860 · Fax 816-472-7765
www.saiaonline.org

These signals are to be used when verbal communication is hindered. Example: noisy warehouse or busy plant site.

Workers **must** first be orientated in use of signals before using.

- 1st – State the Amount required
- 2nd - Indicate the Scaffold required
- 3rd – Indicate the Length or Size required

Disclaimer

These guidelines do not purport to be all-inclusive nor to supplant or replace any manufacturer or other additional safety and precautionary measures.

They are intended neither to conflict with nor to supersede the requirements of law or of governmental regulations, codes and ordinances. The user must make reference to such provisions.

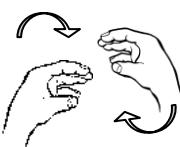
The ownership of the copyright for this guide belongs to the Scaffold & Access Industry Association Inc.

RIGHT ANGLE CLAMP

Tips of fingers point into open palm

**SWIVEL CLAMP**

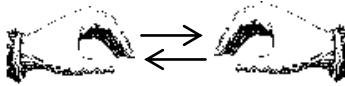
Cup hands with wrist twisting action

**END-TO-END JOINER**

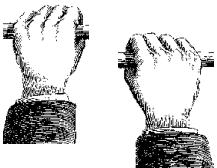
Close fists – tapping thumbs in a horizontal motion

**TUBE**

Cup hands with horizontal motion

**LADDER**

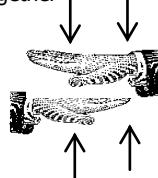
Simulate climbing action

**STARTER BRACKET**

Simulate starting a car action

**PLANK (and Decks)**

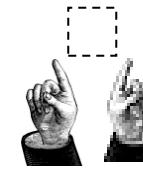
Open palms and tap together

**LOCKING PIN**

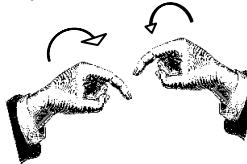
Index finger passing through eye of opposite hand

**GRATING OR PLYWOOD**

Show imaginary box style

**DECK with HOOK**

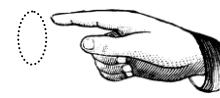
Tap hands as planks then cup Hands like deck hooks

**TOE BOARD**

Indicating toe portion

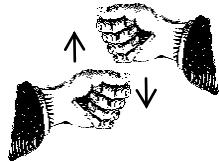
**WIRE – TYPE**

Index finger pointed in circular motion

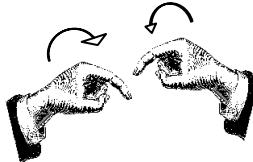


STANDARD or Post

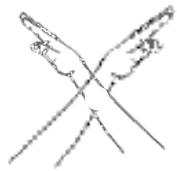
Closed fists, vertical tapping action

**LEDGER or Horizontal**

Index finger showing hooked ends.

**NOTES****BRACE**

Extended arms crossed over

**SIDE BRACKET**

Cock arm into hip socket

**SCREW JACK**

Open hand under index finger, circular motion

**COLLAR**

Indicating collar on self

